Agenda

- □ Experience in computer vision and machine learning:
 - Pedestrian detection
 - Vehicle detection
 - Current research
- Educational courses:
 - Educational course "Introduction to deep learning using the Intel® neon™ Framework" (RUS/ENG)
- CalciumCV: Computer vision software for calcium signaling in astrocytes





Nizhny Novgorod State University Institute of Information Technologies, Mathematics and Mechanics

Computer Vision and Applications: Pedestrian and Vehicle detection

V.D. Kustikova, P.N. Druzhkov, E.A. Kozinov, I.B. Meyerov, A.N. Polovinkin, N.Yu. Zolotykh (2012 – 2015)

Pedestrian detection problem

- \Box *I* initial image (in our case RGB)
- □ The pedestrian detection problem consists in mapping image to the set of pedestrian location:

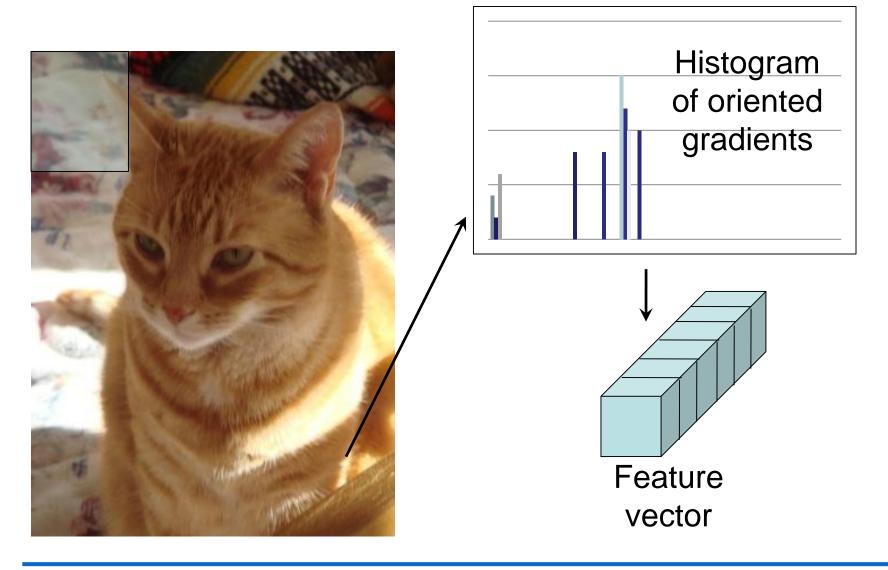
$$\varphi: I \to B$$
, $B = \left\{b_k, k = \overline{0, |B| - 1}\right\}$

□ The pedestrian location b_k is a bounding box constructed around the pedestrian on the initial image





Sliding "window" approach



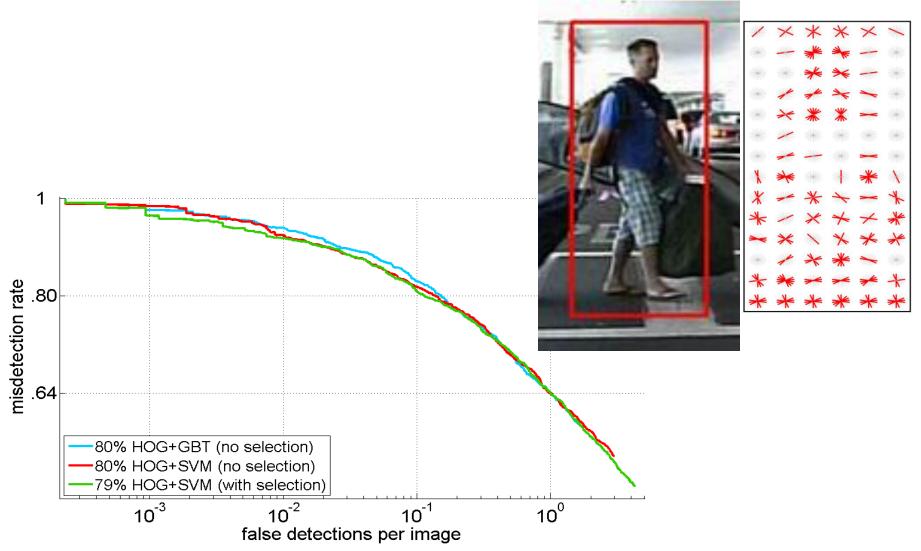


Experiments (1)

- □ Data:
 - TUD-MotionPairs for training
 - Caltech Pedestrian Dataset (4,250 RGB images 640x480) for testing
- □ Features:
 - Histogram of Oriented Gradients (HOG)
 - 3,024 features per detection window
 - 397 features selected*
- □ Classifiers:
 - Support Vector Machines (SVM)
 - Gradient Boosting Trees (GBT) → OpenCV

* Tuv E., Borisov A., Runger G. Feature Selection with Ensembles, Artificial Variables, and Redundancy Elimination // Journal of Machine Learning Research. – 2009. – № 10. – P. 1341–1366.

Experiments (2)





Video-based vehicle detection problem. Locations

- \square $I_0, I_1, ..., I_{N-1}$ is a frames sequence, where N is a number of frames
- □ The problem of vehicle video detection consists in mapping each frame I_k into the set of objects locations B_k :

$$\varphi: I_k \to B_k, \qquad B_k = \left\{ b_l^k, l = \overline{0, |B_k| - 1} \right\}$$

$$b_l^k = \left((x_1^l, y_1^l), (x_2^l, y_2^l)[, s^l, c^l] \right)$$

$$s^l \in \mathbb{R} \text{ is a confidence,} \qquad (x_1^l, y_1^l)$$

$$c^l \text{ is a vehicle class}$$





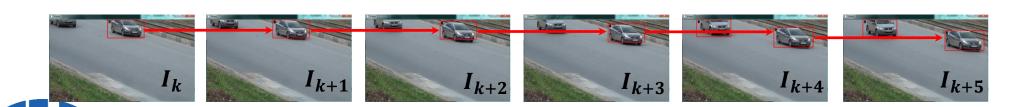
Video-based vehicle detection problem. Tracks

- ☐ The model requires construction of objects tracks
- \Box The map ψ from the vehicles locations of the frame I_k to the vehicles locations of the frame I_{k+1} :

$$\psi: B_k \to B_{k+1} \cup \{b\}, b = ((-1, -1), (-1, -1)[, s, c])$$

 \Box If I_k is the first frame where the object was detected, $r_0(k)$ is the bounding box index and q is the number of frames where the object is visible, then a **track** is a sequence of locations

$$T_{r_0(k)}^k = \left(b_{r_0}^k, b_{r_1}^{k+1}, \dots, b_{r_{q-1}}^{k+q-1}\right), \qquad b_{r_i}^{k+i} = \psi\left(b_{r_{i-1}}^{k+i-1}\right), i = \overline{1, q-1}$$



Software

- ☐ The software implementation uses OpenCV computer vision library
- □ Latent Support Vector Machines* is used as a detection algorithm
- The vehicle classifier (class CAR) was trained on PASCAL Visual Object Challenge 2007 data set and our data

^{*} Felzenszwalb P. F., Girshick R. B., McAllester D., Ramanan D. Object Detection with Discriminatively Trained Part Based Models // IEEE Transactions on Pattern Analysis and Machine Intelligence (PAMI'10). – 2010. – V. 32, № 9. – P. 1627–1645.

Experiments (1)

□ Test data:

track_10_5000-7000: 25 FPS, 720x405, 2000 frames = 80 s, ~3000 bounding boxes, 58 tracks, vehicles of the only class CAR, that move in 4 lanes of the same direction

track_10_7000-8000: 25 FPS, 720x405, 1000 frames = 40 s,
 ~1000 bounding boxes, 29 tracks, objects of two classes, CAR

and BUS





Experiments (2)

Video	AP	TPR (%)	FDR (%)	FPF
track_10_5000-7000	0.68	74.8	19.9	0.27
track_10_7000-8000	0.68	71.3	32.4	0.38

- □ the average precision (AP)
- □ the true positive rate (TPR)*
- □ the false detection rate (FDR)*
- the average false positives per frame (FPF)*

^{*} overlapping square is more than 50%



Current research

- More complicated traffic data
- □ Applying detectors based on deep learning (SSD, YOLO, etc.)
- □ Combining semantic segmentation and vehicle detection





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Educational courses

Educational course "Introduction to deep learning using the Intel® neon™ Framework"

- □ Topics:
 - Introduction to deep learning
 - Multilayered fully-connected neural networks
 - Introduction to the Intel® neon™ Framework
 - Convolutional neural networks. Deep residual networks
 - Transfer learning of deep neural networks
 - Unsupervised learning: autoencoders, deconvolutional networks
 - Recurrent neural networks
 - Introduction to the Intel® nGraph™
- □ Links: Russian version, English version (2018)
- □ Authors: Kustikova V., Zolotykh N., Zhiltsov M.



Other educational materials

- □ Бовырин А.В., Дружков П.Н., Ерухимов В.Л., Золотых Н.Ю., Кустикова В.Д., Лысенков И.Д., Мееров И.Б., Писаревский В.Н., Половинкин А.Н., Сысоев А.В. Учебный курс "Разработка мультимедийных приложений с использованием библиотек OpenCV и IPP"

 [http://www.hpcc.unn.ru/?doc=602] (2012)
- □ Баркалов К.А., Мееров И.Б., Сысоев А.В., Сиднев А.А., Кустикова В.Д., Козинов Е.А., Бастраков С.И., Донченко Р.В., Малова А.Ю., Сафонова Я.Ю. Учебный курс "Параллельные численные методы" [http://www.hpcc.unn.ru/?doc=491] (2012)





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CalciumCV: Computer vision software for calcium signaling in astrocytes

V. Kustikova, M. Krivonosov, A. Pimashkin, P. Denisov, A. Zaikin, M. Ivanchenko, I. Meyerov, and A. Semyanov (2016 – 2018)

Introduction

- □ Astrocytes are electrically inactive brain cells
- Imaging of calcium activity is a basic method for calcium activity analysis. Recently, several approaches to measure automatically the parameters of individual events been suggested, however, none of these methods has become a standard
- □ The state-of-the-art approaches for image preprocessing are based on deep learning
- ☐ The labeling data is performed by experts, but there are astrocyte activities which may be invisible for some of them that is why the labeling is a subjective process. Therefore, the application of deep learning to the astrocyte activity analysis is complicated
- We improved the previously developed method: Wu Y.W., et al.
 Spatiotemporal calcium dynamics in single astrocytes and its
 modulation by neuronal activity, 2014



Problem statement (1)

- ☐ The proposed method analyses time-lapse imaging records for the calcium activity of an astrocyte
- Each frame displays a spatial distribution of fluorescence intensity in several planes parallel to the substrate, yielding a set of planar images that reflect calcium activity
- □ We introduce and consider a maximal projection, defined as the maximal intensity at each point over this set:

$$V = \{V_s, 0 \le s \le k-1\}, V_s = (V_{ij}^{(s)}: 0 \le i \le k-1, 0 \le j \le w-1),$$

where k is a number of frames, and V_s is a frame with a resolution $w \times h$



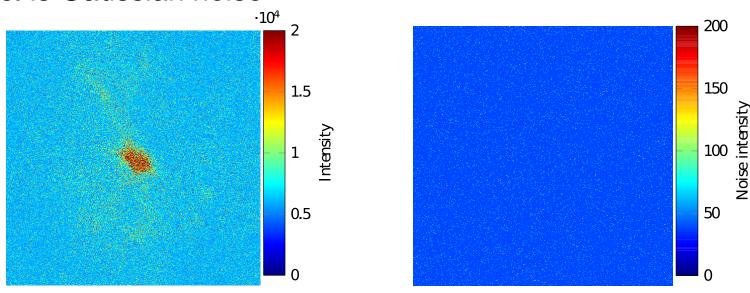
Problem statement (2)

■ Moreover, we have a movie that corresponds to the camera noise and represents a video without astrocyte:

$$N = \{N_r, 0 \le r \le n-1\}, N_r = (N_{ij}^{(r)}: 0 \le i \le h-1, 0 \le j \le w-1),$$

where n is a number of frames, and N_r is a noise frame

□ The principle of noise generation on videos is unknown; the noise model is Gaussian noise

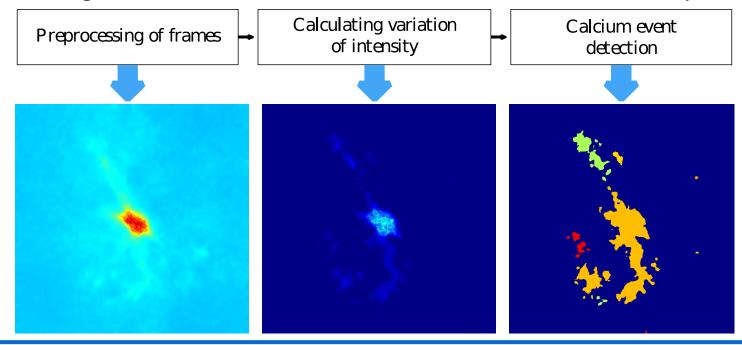




Method

The proposed method includes the following steps:

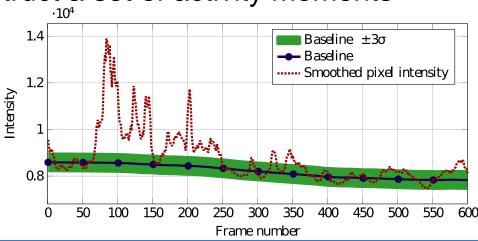
- 1. Video preprocessing
- Calculating a baseline of the fluorescence intensity and its relative variation
- 3. Detecting calcium events based on the relative intensity variation





Step 1. Video preprocessing

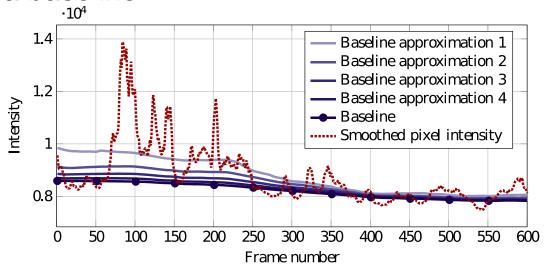
- Aligning an image (eliminating jitter) based on normalized crosscorrelation
- Calculating noise parameters based on the input noise video, identifying points of *undefined activity* and subtracting the camera noise
- □ Filtering frames using block-matching and 3D filtering method (BM3D)
- □ Evaluating a noise level on the filtered video relative to the baseline level. We construct a set of activity moments





Step 2. Calculating a baseline of the fluorescence intensity and its relative variation

□ Calculating the baseline intensity for each pixel assumes an iterative approximation by applying moving average for the current estimate of a baseline

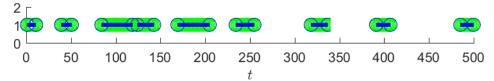


The formula for the relative intensity variation for each pixel is standard one and is used to compute calcium fluorescence \$\frac{dF}{F_0} = \frac{F-F_0}{F_0}\$, where \$F_0\$ is a baseline pixel intensity, \$F\$ is a pixel intensity realization in time

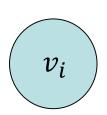


Step 3. Detecting calcium events based on the relative intensity variation (1)

- □ Identifying time gaps where each pixel is active
 - Clustering the activity moments using DBSCAN method



- Combining these time gaps over space and time based on sliding window approach
 - Representing the constructed time gaps for the set of all pixels as a set of graph vertices

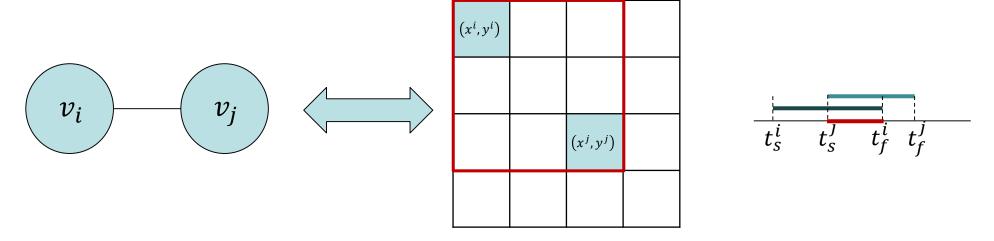


 $v_i = \{(x^i, y^i), (t_S^i, t_f^i)\}, (x^i, y^i)$ is a pixel displacement, (t_S^i, t_f^i) is an activity time gap, t_S^i is a start frame identifier, t_f^i is a final frame identifier



Step 3. Detecting calcium events based on the relative intensity variation (2)

 Two vertices are connected by an edge if the corresponding pixels belong to the same window location and the corresponding time gaps intersect



- Constructing connectivity components for this graph
- Each connectivity component represents an astrocyte event



Implementation

- □ The proposed method is implemented in C++ programming language, tools for statistical events analysis are implemented in MATLAB
- ☐ The code is distributed free and open source
- □ The source code can be downloaded from GitHub: https://github.com/UNN-VMK-Software/astro-analysis
- We also submit a short test movie and step-by-step tutorial for building and executing developed program, and for fine-turning method parameters



Experimental data

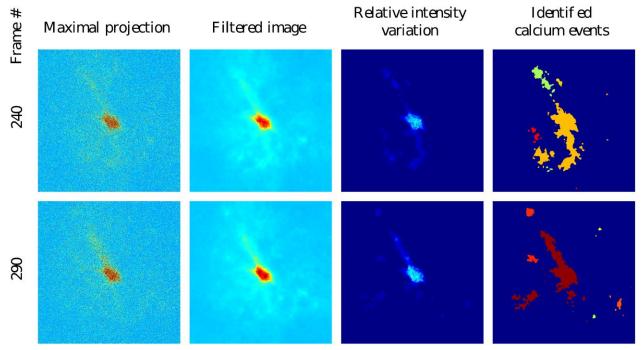
 \square We used 10 records with a duration from 100 to 3000 frames, with frame resolution is not exceeding 512 \times 512 pixels

#	Resolution	Duration	Number of detected events	
1	512 × 512	1500	465	
2	451 × 441	3000	1204	
3	421×512	3000	2048	
4	512 × 512	100	65	
5	512 × 512	1000	458	
6	512 × 512	1000	591	
7	500×390	1000	260	
8	512×512	200	61	
9	512 × 512	500	97	
10	512 × 512	600	364	



Results (1)

- □ The correctness of event detection in a given subject area is determined today by the method of expert assessments
- Identification of calcium events was confirmed by visual inspection

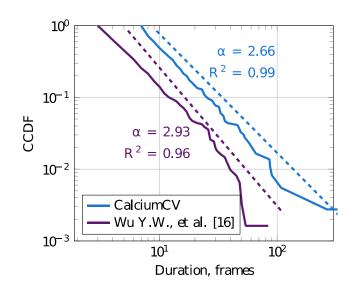


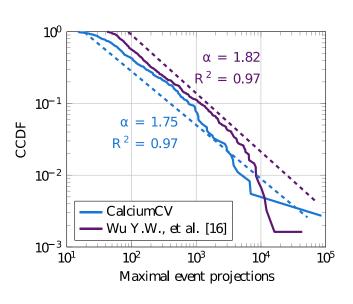
The proposed method adequately yields the regions of calcium activity

U

Results (2)

- □ We implemented a statistical analysis of calcium events
- The complementary cumulative distribution functions for durations and maximal projections of events are approximated well by power laws, as confirmed by Kolmogorov-Smirnov test
- □ The typical values of the exponents are consistent with the previously reported data in Wu Y.W., et al., 2014







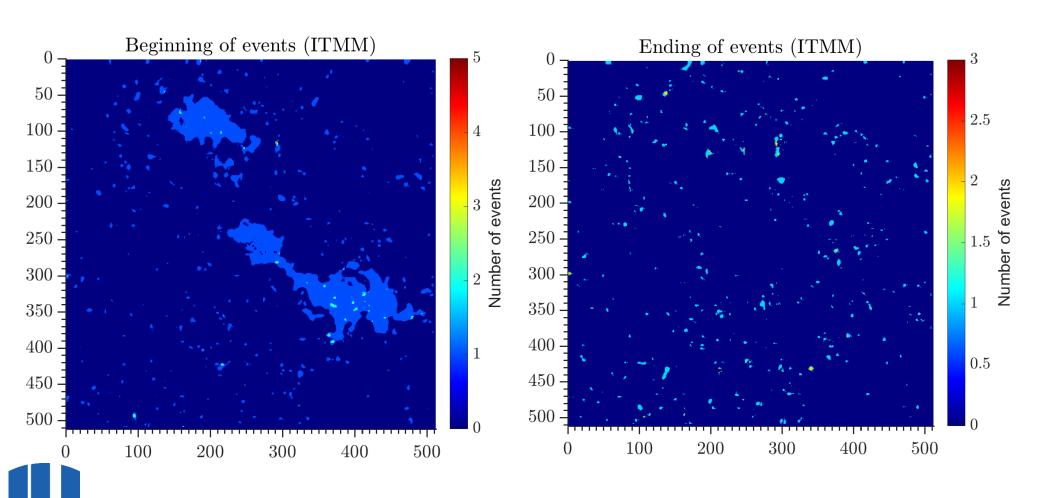
Space-time measurements (1)

- Spatial histogram of event start and end
- Spatial activity histogram
- Vectors of the event front spread
- One-dimensional histograms of the number of splits and merges within an event, the difference of splits and merges
- Compactness index for each video frame
- □ Two-dimensional histogram of the event count with different number of splits and merges
- Correlations between different measurements
- **u**



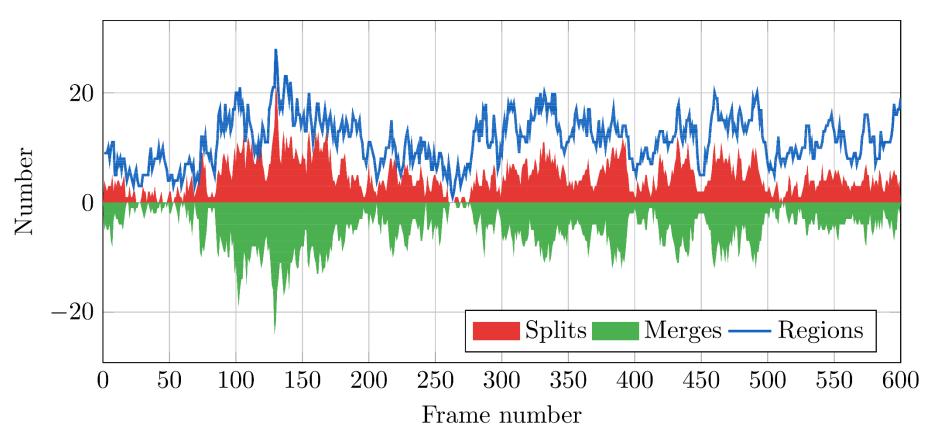
Space-time measurements (2)

Spatial histogram of event start and end



Space-time measurements (3)

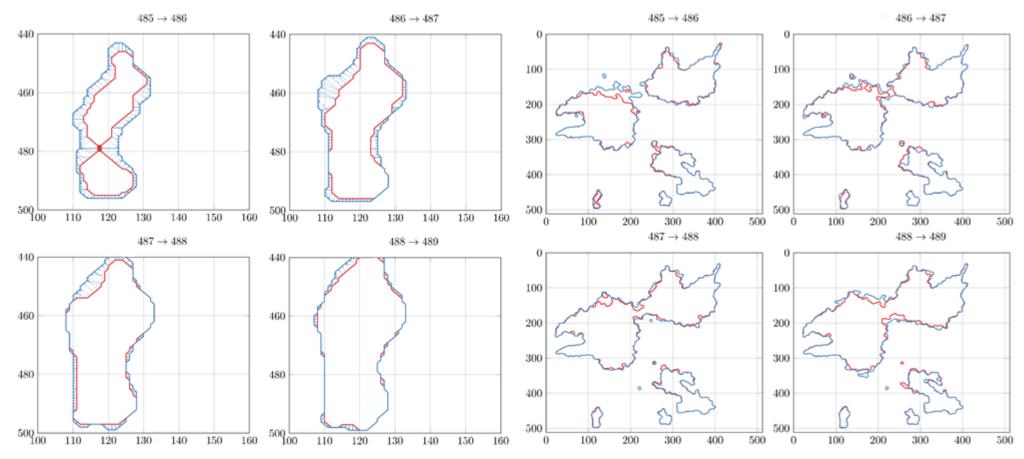
□ Number of region splits and merges





Space-time measurements (4)

Event front spread





Conclusion

- We have demonstrated a method for detecting calcium activity in astrocytes
- □ The novelty of the proposed method consists in estimating noise parameters and constructing the baseline level corresponding to the inactive state of astrocyte
- □ The software is available at GitHub for testing on raw experimental data: https://github.com/UNN-VMK-Software/astro-analysis
- Our program can be used by researchers analyzing spatiotemporal properties of calcium events in astrocytes and other cell types
- □ The proposed method is open for future development



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